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**Proceedings of the Annual Meeting of the Cognitive Science Society** 

## Title

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## Permalink

https://escholarship.org/uc/item/3s13x0m1

#### Journal

Proceedings of the Annual Meeting of the Cognitive Science Society, 45(45)

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### **Publication Date**

2023

Peer reviewed

# What was and what will be: What gestures are used in open-world task-based referential communication?

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#### Abstract

Gestures play a critical role in human-human and human-robot interaction. In task-based contexts, deictic gestures like pointing are particularly important for directing attention to task-relevant entities. While most work on task-based human-human and human-robot dialogue focuses on closed-world domains, recent research has begun to consider open-world tasks, where task-relevant objects may not be known to the hearer a priori. In open-world tasks, we argue that a more nuanced consideration of gesture is necessary, as interactants may use gestures that bridge traditional gesture categories, in order to navigate the open-world dimensions of their task environment. In this work, we explore the types of gestures used in open-world task contexts, and their frequencies of use. Our results suggest a need to rethink the way that gesture analysis is approached in the study of human-human and human-robot interaction.

In M. Goldwater, F. K. Anggoro, B. K. Hayes, & D. C. Ong (Eds.), *Proceedings of the 45th Annual Conference of the Cognitive Science Society*. ©2023 The Author(s). This work is licensed under a Creative Commons Attribution 4.0 International License (CC BY).