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Title

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https://escholarship.org/uc/item/8dm5v7np

Journal

Proceedings of the Annual Meeting of the Cognitive Science Society, 23(23)

ISSN

1069-7977

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Publication Date

2001

Peer reviewed

Reference-point Reasoning and Comparison Asymmetries

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Abstract

Comparison asymmetries are most often explained in terms of underlying asymmetries in the perceived similarity of the comparison items, which in turn are seen as arising from the differential weighting of distinctive features of the target and base representations. In two experiments, we fail to confirm the predictions of the standard account. Rather, comparison asymmetries seem to follow from two general principles. First, certain items act as cognitive reference points that other, less prominent category members are located in terms of or assimilated to. And second, the target and base terms of a comparison play different sem antic roles, with the target acting as the figure and the base acting as the ground.

Introduction

The notion that sim ilarity is a sym m etric relation is highly intuitive. A fter all, if one claims that limes are sim ilar to lem ons, this would seem to entail that lem ons are also similar to limes. This notion is further supported by the observation that many comparisons can be stated either directionally, as in Limes are similar to lemons, or non-directionally and reciprocally, as in Lem ons and limes are similar to each other. Nevertheless, comparisons often behave asymmetrically. For example, Tversky (1977) showed that people frequently preferone direction of comparison (e.g., North Korea is sim ilar to China) over the other (e.g., China is sim ilar to North Korea). Such asymmetries are even more pronounced in metaphors and similes, for which only one direction of comparison may be meaningful. For example, whereas Time is like a river is an informative statem ent, A river is like time is nonsensical. The general observation is that, whenever two items differ in prom inence due to such factors as fam iliarity, salience, or concreteness, the less prominent item is compared to the more prominentitem.

W hat is the source of these comparison asymmetries? That is, given that two items are recognized as being similar, why should one direction of comparison be more natural and meaningful than the other? Clearly, the answer to this question is important to any psychologically plausible model of comparison. Indeed, the

existence of com parison asymmetries has been used to argue for and against different theories of similarity (e.g., Tversky, 1977) and metaphor comprehension (e.g., Glucksberg & Keysar, 1990; Ortony, 1979). In this paper we evaluate two different accounts of the cognitive factors underlying comparison asymmetries.

The Standard Account

Comparison asymmetries are most commonly explained in terms of Tversky's (1977) contrast model of similarity which predicts that, under certain circumstances, the similarity of item a to item bwill actually seem greater than that of item b to item a. A coording to the contrast model, the perceived similarity of item a to item b, s(a,b), is given by

 $s(a,b) = qf(A \cdot B) - af(A - B) - bf(B - A)$ where A and B are the features of a and b, f is a m easure of salience, and q, a, and b are weights assigned to the feature sets. The basic idea is that the sim ilarity of two item s increases as a function of their comm on features and decreases as a function of their distinctive features. Asymmetries in the similarity of two items are predicted in terms of the focusing hypothesis: Because the target (first term) of a directional comparison is the subject of the statem ent, it will receive more attention than the base (second term). This means that the distinctive features of the target are weighted more heavily than those of the base - that is, a > b. Thus, the sim ilarity of a to b will seem greater than that of b to a whenever b possesses the larger or more salient set of distinctive features.

Consistent with the contrast model, asym metric similarity ratings have been obtained in a wide range of stimulus domains, such that less prominent items are seen as being more similar to more prominent items (e.g., Bartlett & Dowling, 1988; Holyoak & Gordon, 1983; Ortony, Vondruska, Foss, & Jones, 1985; Tversky, 1977). But how does this explain the fact that people typically prefer one direction of comparison between two items over the other? The standard answer is that, when interpreting a similarity comparison, the hearer seeks to maxim ize the similarity of the items. In other words, people prefer North Korea is similar to

China over the reverse direction of comparison precisely because North Korea is judged as being more similar to China than the reverse - presumably reflecting differences in the featural complexity of the two items. In support of this position, both Tversky (1977) and Ortony et al. (1985) found that items in the preferred comparison order typically received higher similarity ratings than the same items in the non-preferred order.

To sum marize, the standard account of com parison asymmetries makes two claims. First, comparison asymmetries reflect underlying asymmetries in the perceived similarity of the items. And second, these underlying asymmetries are due to attentional factors, such that the distinctive features of the target are weighted more heavily than the distinctive features or spatial density of the base.

Cognitive Reference Points

A lthough the contrast model has been widely adopted, there is an alternative explanation of comparison asymmetries - namely, that such asymmetries follow from principles of reference point reasoning (e.g., Gleitman, Gleitman, Miller, & Ostrin, 1997; Roese, Sherman, & Hur, 1998; Rosch, 1975; Shen, 1989). One of the central claims of this position is that certain highly prom inentitem sactas cognitive reference points that other items are seen in relation to. Some wellknown examples of cognitive reference points are prototypes and ideals, which may be used to understand less prominent category members (Rosch, 1975), and the self concept, which serves as a habitual landmark in social judgm ents (e.g., Holyoak & Gordon, 1983; Srull & Gaelick, 1983). The basic idea is that m any domains of know ledge are at least partially structured in term s of a small number of reference items.

Of course, the claim that non-reference (or deviant) item s are seen in relation to reference item s raises the question of what is meantby "seen in relation to." One way in which this relationship may manifest itself is conceptual location: Cognitive reference points provide landmarks that can be used to better specify the location of deviant items in a semantic or perceptual space. By doing so, reference item s lend stability to the representations of deviant items. For example, itmay be easier to conceptualize and reason with non-standard quantities (e.g., a length of two feet and nine inches) in terms of certain standards of measurement (e.g., a length of one yard). The beneficial use of reference item s as landm arks for locating deviant item s has been dem onstrated in several studies of magnitude comparisons, where pairs of deviant items were discriminated with greater speed and accuracy when they were in the vicinity of a cognitive reference point (e.g., Holyoak & Mah, 1982; Hutchinson & Lockhead, 1977; te Linde & Paivio, 1979).

In addition to conceptual location, there is a second and m ore complex way in which deviant items may be

seen in relation to cognitive reference points - namely, conceptual assimilation. The idea here is that deviant items are more easily assimilated to reference items than the reverse (e.g., Bowdle & Gentner, 1997; Rosch, 1975; Shen, 1989). Such assimilation effects have been obtained in numerous studies. For example, people are more likely to project new properties from prototypical category members to less prominent members than vice versa (Rips, 1975), and are more willing to make inferences and predictions about others based on the self than vice versa (e.g., Kunda & Nisbett, 1988; McFarland & Miller, 1990). Whenever such assimilation occurs, the representation of the deviant item is changed to make it more concordant with that of the reference item.

The above discussion of the functions of cognitive reference points suggests that, even prior to being placed in a comparison, there is a directional or asymmetric relationship between two items whenever one makes a better cognitive reference point than the other. But how does this translate into preferred comparison orders? An answer commonly given by reference point models is that the target and base terms of a comparison play different semantic roles, which specify the placement of deviant and reference items in the comparison frame.

It has been claim ed that item s in the subject and complement positions of many sentence types are assigned the roles of figure and ground, respectively (G leitman et al., 1997; Langacker, 1990; Talmy, 1978). The figure is characterized as a moving or conceptually movable object whose site or path is the issue of interest. In contrast, the ground is characterized as a stationary landmark with respect to which the figure's site or path is defined. Thus, whichever item makes a more natural cognitive reference point will be the preference ground of the sentence. In directional comparisons, this predicts that deviant items should be placed in the target position and reference items in the base position.

Perhaps the most notable distinction between the standard account of comparison asymmetries and the reference point account is that the latter does not rely on the notion of underlying asymmetries in the perceived similarity of the comparison items. That is, one does not have to judge whether item a seems more similar to item bor item beens more similar to item a in order to determ ine their preferred ordering. Rather, comparison asymmetries reflect the fact that deviant items are more concordant with the semantic constrains of the target position, and reference items with the semantic constraints of the base position. Simply put, using a cognitive reference point as the base of a directional comparison results in a more natural and informative statement.

Comparing the Positions

Both the standard account and the reference point account are able to explain many of the comparison

asym m etries that have been observed in the literature, albeitusing differentm echanisms. In the present study, we sought to address an important limitation of existing research in this area. Specifically, the available evidence almost exclusively involves asym metries in similarity comparisons, for which the two accounts make essentially the same predictions concerning which direction of comparison should be preferred. If one turns to consider the relationship between similarity and difference comparisons, however, then the two accounts can be shown to make distinct predictions.

According to the standard account, people prefer the direction of a sim ilarity comparison that maxim izes the perceived similarity of the target to the base. By analogy, then, people should also prefer the direction of a difference comparison that maximizes the perceived difference of the target from the base. This suggests that comparison asymmetries should go in opposite directions for similarity and difference statements, as asymm etries in sim ilarity and difference ratings tend to be inversely related (Tversky, 1977). For example, if North Korea seems more similar to China than the reverse, then China will seem more different from North Korea than the reverse. Therefore, people should not only preferNorth Korea is similar to China overChina is sim ilar to North Korea, they should also prefer China is different from North Korea over North Korea is different from China. In both cases, the preferred direction of comparison maximizes the value of the dimension specified by the comparison predicate.

In contrast to the standard account, the reference point account states that people simply prefer the direction of comparison that uses the better cognitive reference point as the ground, because this ordering maxim izes the informativity of the statement. Given that the position of figure and ground in a statement should not be affected by the particular comparison predicate, the preferred direction of comparison between two items should place reference items in the base position for both similarity and difference statements. Thus, if people prefer North Korea is similar to China over the reverse, then they should also prefer North Korea is different from China over the reverse.

In addition to making different predictions about the direction of comparison asymmetries for similarity and difference statements, the standard and reference point accounts also make different predictions about the relative magnitude of such asymmetries. According to Tversky (1977), difference comparisons will tend to place more weight on the distinctive feature sets than will similarity comparisons. Because the standard account derives asymmetries from distinctive features, this means that difference comparisons should be more asymmetric than similarity comparisons. In contrast, the reference point account suggests precisely the opposite – similarity comparisons should be more asymmetric than difference comparisons. Although the use of reference items to specify the location of deviant items

is presum ably equally important in similarity and difference statements, conceptual assimilation of deviant item s to reference item s should be more likely to occur in sim ilarity statem ents. A snoted by a num ber of theorists, inform ative sim ilarity com parisons do not merely pointoutobvious com m onalities; rather, they highlight nonobvious com m onalities, and prom ote the creation of new ones through processes such as inference projection (e.g., Bowdle & Gentner, 1997; Medin et al., 1993). While less work has been done concerning the com m unicative functions of difference com parisons, it is reasonable to assum e that difference com parisons are less likely to invite such modes of conceptual assimilation. This is because difference comparisons serve m one to suggest differences between item s than to suggest com m onalities. Thus, although there should be a general preference for comparing deviant items to reference items, the utility of doing so should be greater for sim ilarity statem ents than for difference statem ents.

Experiment 1

In Experim ent 1, we tested the central predictions of the standard and reference point accounts concerning com parison asymmetries. Subjects were given directional similarity or difference comparisons, each of which contained a less prominent (deviant) item and a more prom inent (reference) item . All com parisons were presented in both possible orders - with the reference item in the base position (e.g., A zebra is similar to different from a horse) or in the target position (e.g., A horse is similar to/different from a zebra). For convenience, we will refer to statem ents with the first ordering of items as forward comparisons, and statements with the second ordering of item sas reverse comparisons. For each com parison, subjects were asked to indicate the strength of their preference for one direction of comparison over the other. Again, the standard account predicts that com parison asymmetries should go in opposite directions for similarity and difference statements, and should be stronger for difference statements. In contrast, the reference point account predicts that com parison asymmetries should go in the same direction for sim ilarity and difference statements, and should be stronger for similarity statem ents.

M ethod

Subjects. Forty Northwestern University undergraduates participated in partial fulfillment of a course requirement.

M aterials and D esign. Each subject received 32 directional comparisons between a less prominent (deviant) item and a more prominent (reference) item. (The relative prominence of each item was initially determined by the authors and then confirmed by two judges.) To ensure generality, the 32 comparisons involved eight categories of items: animals (e.g., zebra - horse), artifacts (e.g., motel - hotel), colors (e.g., tan - brown), countries (e.g., North Korea - China), emotions

(eg., adm ination - love), famous individuals (eg., Saddam Hussein - Adolf Hitler), measurements (eg., \$105.00 - \$100.00), and occupations (eg., dentist-surgeon).

Half of the subjects received all 32 comparisons as similarity statements (e.g., A zebra is similar to a horse), and half as difference statements (e.g., A zebra is different from a horse). Subjects saw each statement in both forward and reverse directions, with the two directions separated by a six-point numerical scale. The order of presentation of the two directions (forward first versus reverse first) was counterbalanced within and between subjects.

Procedure. Each subject was given a booklet containing the 32 pairs of comparison statements in a random order. Subjects indicated which direction of comparison they felt was "stronger, more sensible, or more natural" for each pair by circling a number on the six-point scale. They were told that the more strongly they preferred the direction on the left, the closer their answer should be to 1, and the more strongly they preferred the direction on the right, the closer their answer should be to 6.

Results and Discussion

All directional preference ratings were transformed so that higher num bers indicated a preference for forward com parisons over reverse com parisons. For sim ilarity statem ents, the directional preference (M = 4.77, SD =0.39) was significantly above the scale midpoint (3.5) by both subjects and item s, t_s (19) = 14.66, p < .001 and $t_{\rm f}(31) = 19.44$, p < .001. For difference statem ents, the directional preference (M = 4.03, SD = 0.57) was also significantly above the scale m idpoint, $t_s(19) = 4.14$, p < .001 and $t_r(31) = 6.41$, p < .001. Thus, subjects consistently preferred comparing deviant items to reference item s in both sim ilarity and difference statem ents. This is consistent with the reference point account of comparison asymmetries: People prefer the direction of comparison that places the better cognitive reference point in the base position, regardless of the particular com parison predicate used.

Turning to the relative magnitudes of the comparison asymmetries, the preference for the forward direction of comparison was higher for similarity statements than for difference statements, $t_{\rm S}\left(38\right)=4.83$, p<.001 and $t_{\rm T}\left(31\right)=10.31$, p<.001. Again, this is as predicted by the reference point account: Because similarity statements are likely to elicit a greater degree of conceptual assimilation than difference statements, reference point effects should be stronger in similarity statements.

A sym m etries in Sim ilarity and D ifference R atings

Contrary to the claim s of the standard account, the results of Experim ent1 suggest that comparison asymmetries are not due to underlying asymmetries in the perceived similarity or difference of the comparison items. If this were the case, then - assuming that hearers seek to maximize the value of the dimension specified by the comparison predicate - comparison asymmetries should

have gone in opposite directions for similarity and difference statements. Buthow, then, does one explain the fact that comparison asymmetries are typically associated with asymmetries in similarity and difference ratings (e.g., Ortony et al., 1985; Tversky, 1977)? We suggest that such ratings asymmetries might also be due to reference point reasoning.

According to the reference point account, the target and base term s of a directional comparison play different semantic roles, with the target acting as the figure and the base acting as the ground. Thus, information flows directionally from the base to the target, as when the base is used to generate new inferences about the target. Assuming that deviant items are more easily assimilated to reference items than the reverse, this means that assigning the reference item to the base position (forward comparisons) should result in a greater degree of conceptual assimilation than assigning it to the target position (reverse comparisons). Therefore, forward comparisons should elicit higher similarity ratings – and lower difference ratings – than reverse comparisons.

This explanation of ratings asymmetries is radically different from that offered by Tversky's (1977) contrast model. In this model, the representations of the comparison items are assumed to remain static, and asymmetries are simply due to attentional factors. On the reference point view, however, the representations of deviant items may shift towards those of reference item s, thereby making the item s more similar. This view is, in fact, consistent with a fair amount of evidence. Indeed, asymmetries in conceptual assimilation are often associated with asymmetries in similarity ratings. For example, people not only make more inferences and predictions about others based on the self than vice versa (e.g., Kunda & Nisbett, 1988; McFarland & Miller, 1990), they also rate others as being more sim ilar to the self than vice versa (e.g., Catram bone, Beike, & Niedenthal, 1996; Holyoak & Gordon, 1983; Srull & Gaelick, 1983). We propose that the latter effect m ay be largely due to the form er - projecting novel information from the self to others will make others seem more sim ilar to the self.

In sum, the reference point account can explain asymmetries in similarity and difference judgments, and in fact predicts the same directionalities as the standard account. As was the case for comparison asymmetries, however, these approaches make different predictions about the relative magnitude of asymmetries in similarity and difference ratings. According to the standard account, difference comparisons will tend to place more weight on the comparison items' distinctive feature sets than will similarity comparisons. Because the standard account derives asymmetries from precisely these stimulus properties, this predicts that directional difference ratings should be more asymmetric than directional similarity ratings. According to the reference point account, how ever, this pattern of results

should not hold. This is because conceptual assim ilation is more likely to occur in similarity comparisons. A ssum ing that conceptual assimilation is in fact a primary source of ratings asymmetries, then, directional similarity ratings should be more asymmetric than directional difference ratings.

Experiment 2

In Experim ent 2, subjects were given the same directional comparisons used in Experiment 1, and rated either the sim ilarity or the difference of both the deviant item to the reference item (e.g., How similar is a zebra to a horse?) and the reference item to the deviant item (eg., How similar is a horse to a zebra?). Again, the standard account predicts that difference judgments should be more asymmetric, whereas the reference point account predicts that sim ilarity judgm ents should be more asymmetric. We also gave a second group of subjects nondirectional versions these comparison questions (e.g., How similar are a zebra and a horse? or How similar are a horse and a zebra?). That is, these subjects were asked to rate either the sim ilarity of or the difference between the two items without any specification of which item was the target and which was the base.

The inclusion of the nondirectional ratings condition was inspired by Catrambone et al. (1996), who argued that if the more prominent of two comparison items serves as a cognitive reference point for understanding the other item, then it should act as the implicit base of a nondirectional comparison. That is, nondirectional com parisons should be m entally translated into forward comparisons, in which the deviant item is directionally compared to the reference item. Supporting this claim, Catram bone et al. found that nondirectional sim ilarity com parisons were rated as expressing the same degree of sim ilarity as forward sim ilarity comparisons, and a higher degree of sim ilarity than reverse sim ilarity com parisons. In the present experiment, we sought to replicate this finding for sim ilarity comparisons, and extend it to difference comparisons. If both nondirectional sim ilarity and difference ratings are closer to forward than reverse ratings, then this would further support the claim that asymmetries are due to reference point reasoning.

M ethod

Subjects. Eighty Northwestern University undergraduates served as paid subjects.

M aterials and D esign. Half of the subjects were assigned to the directional ratings condition, and half to the nondirectional ratings condition. In the directional condition, subjects received all 32 directional comparisons used in Experim ent 1. Half of the subjects in this condition were asked to rate the similarity of the comparison items, and half the difference between the comparison items. For each comparison, subjects

gave ratings for both the forward direction and the reverse direction. The order of presentation of the two directions was counterbalanced within and between subjects.

In the nondirectional ratings condition, subjects received nondirectional versions of the 32 comparison statements. As in the directional condition, half of the subjects were asked to rate the similarity of the comparison items, and half the difference between the comparison items. Because nondirectional comparisons lack target and base terms, however, subjects gave only one rating per comparison in this condition. The order of presentation of the deviant and reference items in a comparison (e.g., How similar are a zebra and a horse? versus How similar are a horse and a zebra?) was counterbalanced within and between subjects.

Procedure. Each subject was given a booklet containing the 32 comparison statements in a random order. Subjects gave similarity or difference ratings by circling a number on a 20-point scale below each comparison. For similarity ratings, the low end of the scale was labeled "not at all similar" and the high end "very similar". For difference ratings, the low end was labeled "not at all different" and the high end "very different".

Results and Discussion

Focusing first on the directional ratings, subjects gave higher sim ilarity ratings to forward comparisons (M = 11.02, SD = 2.44) than to reverse comparisons (M =9.84, SD = 2.69), $t_s(19) = 3.93$, p < .001 and $t_{\bar{t}}(31) =$ 6.57, p < .001. Likewise, subjects gave higher difference ratings to reverse comparisons (M = 13.12, SD = 226) than to forward comparisons (M = 12.44, SD = 2.35), $t_s(19) = 3.29$, p < .005 and $t_r(31) = 3.42$, p < .005. These results are consistent with both the standard account and the reference point account. More critically, however, the directional similarity ratings were more asym m etric than the directional difference ratings: The absolute mean difference in ratings between the forw and and reverse companisons was nearly twice as large for similarity comparisons (M = 1.18, SD = 1.34) as it was for difference comparisons (M = 0.68, SD = 0.92). This is only consistent with the reference point account, according to which conceptual assim ilation will result in asymmetric similarity and difference ratings but is m one likely to occur in similarity companisons. However, this difference in the magnitude of the ratings asym m etries was only marginally significant by items, $t_{\bar{1}}(31) = 1.91, p < 10, and not by subjects, t_{\bar{8}}(38) = 1.38,$ p < 20.

Turning now to consider the entire pattern of ratings, the nondirectional sin ilarity ratings (M = 11.42, SD = 2.71) did not differ from forward sin ilarity ratings, but were significantly larger than reverse sin ilarity ratings, $t_{\rm S}(38) = 2.23$, p < .05 and $t_{\rm f}(31) = 6.41$, p < .001. This replicates the findings of Catram bone et al. (1996). Likew ise, the nondirectional difference ratings (M = 12.10, SD = 3.12) did not differ from forward difference ratings, but were significantly smaller than reverse difference ratings by item s, $t_{\rm f}(31) = 4.25$, p < .001, but

not by subjects, $t_s(38) = 1.58$, p < 20. Thus, subjects seem ed to interpret nondirectional similarity and difference comparisons as forward comparisons, in which the reference item played the implicit role of ground. This result cannot be explained by Tversky's (1977) contrast model, and further illustrates the centrality of reference point reasoning in comparisons.

Conclusions

Our findings suggest that asym m etries in sim ilarity and difference comparisons cannot be explained in terms of the differential weighting of static representations. Rather, they seem to follow from two general principles. First, certain items act as cognitive reference points that other items are understood in terms of via conceptual location or conceptual assimilation. And second, the target and base term s of a comparison play different sem antic roles - the base, acts as the ground, is used to understand the target, which acts as the figure. Thus, com parison asym m etries reflect the fact that deviant items are more concordant with the linguistic constrains of the target position, and reference items with the linguistic constraints of the base position. Directional com parisons are maximally informative when a cognitive reference point is used as the base. Further, this direction of comparison is most likely to result in higher sim ilarity ratings - and low er difference ratings - due to the increased potential for conceptual assim ilation. In sum, the comparison process would appear to be farm one dynam ic than is commonly assumed, with reference-point reasoning playing a prominent role in both sim ilarity and difference.

A cknow ledgm ents

We thank Dedre Gentner, Robert Goldstone, Steven Sherm an, and Phillip Wolff for their comments and suggestions. We also thank Gina Davis, Elizabeth Frame, Jason Griffith, and Matthew Kinman for their help with data collection and coding.

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